# CALENDAR

<table>
<thead>
<tr>
<th>Week 1</th>
<th>Week 2</th>
<th>Week 3</th>
<th>Week 4</th>
<th>Week 5</th>
<th>Week 6</th>
<th>Week 7</th>
<th>Week 8</th>
</tr>
</thead>
<tbody>
<tr>
<td>HW - black square 10 sec. animation is due. Lesson: Flash tips; Motion guides. Adding sound the easy way</td>
<td>Lesson: Flash tips</td>
<td>Lesson: Flash tips</td>
<td>HW – Type in Motion is due. Lesson: Flash tips.</td>
<td>Lesson: Flash tips</td>
<td>HW – midterm 1st draft is due. Lesson: Flash tips.</td>
<td>HW – midterm 2nd Draft is due. Lesson: Flash tips.</td>
<td></td>
</tr>
<tr>
<td>INTRO DAY</td>
<td>CRITIQUE</td>
<td>WORK DAY</td>
<td>WORK DAY</td>
<td>CRITIQUE</td>
<td>WORK DAY</td>
<td>WORK DAY</td>
<td>WORK DAY</td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Week 9</th>
<th>Week 10</th>
<th>Week 11</th>
<th>Week 12</th>
<th>Week 13</th>
<th>Week 14</th>
<th>Week 15</th>
<th>Week 16</th>
</tr>
</thead>
<tbody>
<tr>
<td>10.21</td>
<td>10.28</td>
<td>11.4</td>
<td>11.11</td>
<td>11.18</td>
<td>11.25</td>
<td>12.2</td>
<td>12.9</td>
</tr>
<tr>
<td>CRITIQUE</td>
<td>WORK DAY</td>
<td>ONLINE CRITIQUE</td>
<td>WORK DAY</td>
<td>WORK DAY</td>
<td>WORK DAY</td>
<td>WORK DAY</td>
<td>CRITIQUE</td>
</tr>
</tbody>
</table>
AGENDA

• Mid-term Critique
• Intro to Final Project
LESSON

- Final Assignment: Art 257+258 Flash Web Site
  - Figure out what flash site you are going to design and build
    - Things to keep in mind:
      - Make sure that this site should be Flash (and not HTML)!!!
      - What will be animated and what will be static?
      - What elements will be interactive? Any advanced rollover states?
      - What transitions will there be between pages/sections?
  - Begin designing either in Illustrator (for vector based designs) or Photoshop (for raster based designs) or both for a combination of graphic elements. Note: vector flash sites are lighter and more flexible, therefore the preferred design application for flash sites is Illustrator.
    - Sketches, sketches, sketches!!!
  - Be prepared to start coding/building while you design.
  - Be prepared to do some code tests while you design.
  - The final design is due in two weeks!
    - Post a link to your design(s) off your class webpage.
FINAL ASSIGNMENT

• Art 257+258 Flash Web Site
  • Assignment:
    • Create an advanced Flash web site. You can choose any site/client/idea that you want, however: your site must warrant the use of Flash versus HTML. In other words, if you ask yourself, “should this be an HTML site instead?” and the answer is “Yes” – then you should consider another idea. NOTE: You can NOT do your own Flash portfolio site. Your final site should include:
      • A custom preloader
      • An animated intro
      • Multiple pages/sections (minimum of 3)
      • Transitions between pages/sections
      • SWFObject and CSS for placing/publishing your flash into HTML

Due: Week 16
FINAL ASSIGNMENT

• Art 257+258 Flash Web Site
  • Format: Flash inside of an HTML page.
    • Use a combination of Flash, SWFobject, HTML, and CSS to design your site as it will appear in the browser.
    • Post a link to your final site from both your Art 257 AND Art 258 class web pages!!

Due: Week 16