Interface Programming 1
Week 16
## CALENDAR

<table>
<thead>
<tr>
<th>Week 1</th>
<th>Week 2</th>
<th>Week 3</th>
<th>Week 4</th>
<th>Week 5</th>
<th>Week 6</th>
<th>Week 7</th>
<th>Week 8</th>
<th>Week 9</th>
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<tr>
<td>1.13</td>
<td>1.20</td>
<td>1.27</td>
<td>2.03</td>
<td>2.10</td>
<td>2.17</td>
<td>2.24</td>
<td>3.03</td>
<td>3.10</td>
<td>3.17</td>
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<tr>
<td>Intro to the class, Intro to all applications &amp; all assignments; Lesson: setting up your UH account; Intro to Dreamweaver; Lesson: Simple HTML page</td>
<td>HW - UH site posted with link to 1st assignment: simple html page; Lesson: intro to CSS; Lesson: Intro to Divs</td>
<td>HW - html pg linked with external CSS file Due; Div tests Due</td>
<td>HW – HTML page w/ stylized DIV sections; DIV tests; Lesson: Positioning Techniques</td>
<td>HW - 2 pages due, one long scrolling, one fixed height; Lesson: in-line lists &amp; navigation; a:hover rollovers with images, plus FIR</td>
<td>HTML page w/ Three Navigation systems using unordered lists, a:hover for top nav; Lesson: How to go from Photoshop to CSS;</td>
<td>HW - two IR examples due, one rundle technique, the other a:hover image rollovers topnav using leahy technique; Intro to the mid-term project</td>
<td>HW - NMA test HTML page due. Lesson: CSS Layout Techniques;</td>
<td>Lesson: None, full work day</td>
<td>MID-TERM – NMA CSS Redesign</td>
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### INTRO DAY  WORK DAY  WORK DAY  WORK DAY  WORK DAY  WORK DAY  WORK DAY  WORK DAY  WORK DAY  CRITIQUE

<table>
<thead>
<tr>
<th>Week 11</th>
<th>Week 12</th>
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<th>Week 14</th>
<th>Week 15</th>
<th>Week 16</th>
<th>Week 17</th>
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<td>3.24</td>
<td>3.31</td>
<td>4.07</td>
<td>4.14</td>
<td>4.21</td>
<td>4.28</td>
<td>5.05</td>
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<tr>
<td>NO CLASS – SPRING BREAK</td>
<td>HW - Final Designs Due; Lesson: How to go from Photoshop to CSS;</td>
<td>HW - Home Page Due; Lesson: Layouts, Javascript Show/Hide</td>
<td>HW - Sub Page Due; Lesson: Transparency, Tables vs. CSS</td>
<td>HW - 1st Draft of Site Due</td>
<td>QA Test Dat</td>
<td>FINAL - the fully coded web site is due.</td>
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### WORK DAY  WORK DAY  WORK DAY  WORK DAY  WORK DAY  WORK DAY  WORK DAY  WORK DAY  CRITIQUE
AGENDA

• QA (Quality Assurance) Test Day
  • Pick one PC and one MAC (you will need to share)
  • Set your site in all browsers
    • PC: IE6, IE7, Firefox, Opera, Netscape, Chrome
    • MAC: Safari, Firefox
  • Put out a bug sheet in front of each computer
  • List at the top your known bugs
  • Go around to every station and test each and every site.
  • Note/write down each and every bug you come across - even if it is obvious.
ASSIGNMENT

Your final site is due next week!

- Using the list of bugs noted during the QA test session in class, update the list with your own list of tasks and known bugs. Then, prioritize your bugs starting with the critical bugs as the most important to be placed on the top of your task list.
- Fix ALL of your bugs and continue testing your site.
- Be sure to validate your site and test it on PC IE6!
- If you are close to finished with your site, ask yourself, "what can I do to make it better?"

Due: Week 17